

Michael Vincent Donovan

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WHO AM I?

I'm one part creative artist and one part rock-star developer. I live for design and dream in code. I look for art and inspiration in everything. I revel at the opportunity lend a critical eye to just about anything so I can envision on how it might be improved. There is an obsessive quality needed when seeking that pixel-perfect UI, those intuitive and meaningful interactions, and that seamless and usable code. I have that very obsession and it's matched only by my unquenchable thirst for solidifying every detail of how a user's experience should look, feel, and function. I am passionate about the latest trends in interactive experiences, have an irresistible desire for innovation, and I love to work amongst world-class talent so I am able to learn as much as I can collaborate. There is an odd allure in working through the night to find that "just-right" solution to any challenge that crosses my path.

I thrive on being able to ask appropriate questions in order to work towards and convey understandable solutions. I have a complete attention to detail with excellent analytical, written, problem-solving, oral and diagrammatic communication skills. I am always self-motivated and self-managing, but usually produce the most when I'm able to collaborate. I am 100% comfortable working with tight deadlines and multiple projects in parallel. I will never run out of good, old-fashioned elbow grease, Photoshop will never be closed, and my eyes will always be open. Art, design, and development are my life. Inspiration is everywhere.

MY TOOLKIT

- Information Architecture Lifecycle
- Pixel-Perfect UI & Interaction Design
- Rock-Solid HTML5 & CSS3 Code & Frameworks
- Information Architecture Best Practices
- Rapid Prototypes & Wireframes
- Agile Workflow & Project Management
- User-Experience, Usability Best Practices & User-Centered Design
- Accessibility & W3C Standards (and Sec 508 ADA Compliance)
- Complete Cross-Browser/OS Testing
- Adobe Create Suite Mastery
- JavaScript & JQuery Interactions
- Web Typography & Style Consistency
- Marketing & Communication Strategy
- Graphic Design & Typographical Layout
- Art Direction
- Computer Illustration
- Fine Arts Drawing & Painting
- Photography
- Brand & Identity Development
- Social Media Consumer
- Tech Junkie
- Historical Art & Technical Researcher

EXPERIENCE

- Senior Information Architect at Mimeo.com** 1/2008 – Present
- Designed intuitive and innovative interfaces that enhance and simplify the overall UX of the customer facing application and website.
 - Developed extensive wireframes, conceptual diagrams, and interaction models across all aspects of the user-interface.
 - Organized the entire architecture of our customer facing framework including creating pixel-perfect UI layouts and all the high-fidelity mockups, developing using the latest HTML5 & CSS3 best practices, performing usability testing & data analysis, and maintaining extensive style guidelines.
 - Managed both ongoing projects and team dynamics in an agile workflow environment to ensure all products met deadlines and were served with the highest professional quality.
- Web Director at The JCC in Manhattan** 3/2004 – 1/2008
- Web & Graphic Designer at The University of Rochester** 7/2001 – 3/2004
- Professional Freelancer at ekiminteractive.com** 6/1997 – Present

EDUCATION

- BFA in Illustration from the Rochester Institute of Technology** 9/1997 – 5/2001
- Graduated with Honors in core curriculum that focused on artistic & design techniques, aesthetic composition & layout, and web design.